

TUE 4 APR 2023
 Start Time 9:00

Round Robin Session 9 - Sheet B

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	6	KOR - Korea		0	0	1	0	1	0	1	1	0	0		4
	6	SUI - Switzerland	*	0	3	0	1	0	0	0	0	2	2		8

KOR - Korea		Shot Success	
		Game	All
4 S	JEONG Byeongjin	84%	68%
3 V	LEE Jeongjae	78%	76%
2	KIM Minwoo	80%	79%
1	KIM Taehwan	85%	87%
A	-	-	-
Team Total		82%	77%

SUI - Switzerland		Shot Success	
		Game	All
4 V	SCHWARZ Benoit	83%	83%
3 S	SCHWALLER Yannick	94%	92%
2	MICHEL Sven	85%	85%
1	LACHAT Pablo	75%	84%
A	-	-	-
Team Total		84%	86%

Last Stone Draw		Distance
☺	LEE Jeongjae	20.7cm
☹	KIM Taehwan	177.3cm
Total		198.0cm

Last Stone Draw		Distance
☺	MICHEL Sven	22.4cm
☹	SCHWALLER Yannick	9.3cm
Total		31.7cm

Time remaining: 2 minutes 10 seconds

Time remaining: 2 minutes 58 seconds

Time-out: End 9 - SUI stone 6

Shot Success Analysis

KOR - Korea		☺	☹	Game
4	JEONG Byeongjin	3 83%	6 88%	9 86%
	Take-outs	5 100%	6 67%	11 82%
	Total	8 94%	12 77%	20 84%
3	LEE Jeongjae	6 92%	6 75%	12 83%
	Take-outs	4 88%	4 50%	8 69%
	Total	10 90%	10 65%	20 78%
2	KIM Minwoo	10 90%	4 50%	14 79%
	Take-outs	2 75%	4 88%	6 83%
	Total	12 88%	8 69%	20 80%
1	KIM Taehwan	6 96%	13 79%	19 84%
	Take-outs	0 -	1 100%	1 100%
	Total	6 96%	14 80%	20 85%
A -	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	25 91%	29 76%	54 83%
	Take-outs	11 91%	15 70%	26 79%
	Total	36 91%	44 74%	80 82%

SUI - Switzerland		☺	☹	Game
4	SCHWARZ Benoit	5 80%	2 75%	7 79%
	Take-outs	8 88%	5 80%	13 85%
	Total	13 85%	7 79%	20 83%
3	SCHWALLER Yannick	3 92%	1 100%	4 94%
	Take-outs	8 88%	8 100%	16 94%
	Total	11 89%	9 100%	20 94%
2	MICHEL Sven	4 56%	3 83%	7 68%
	Take-outs	5 100%	8 91%	13 94%
	Total	9 81%	11 89%	20 85%
1	LACHAT Pablo	12 79%	3 58%	15 75%
	Take-outs	2 75%	3 75%	5 75%
	Total	14 79%	6 67%	20 75%
A -	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	24 77%	9 75%	33 77%
	Take-outs	23 89%	24 90%	47 89%
	Total	47 83%	33 86%	80 84%

Note:
 Position and function for each team member:
 4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
 ☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End