

After Round Robin



Scoring Analysis

Team	Games		LOFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored Plus /							
			LSFE				0	1	2	3	4	>4	Total	Minus
SWE	12	For	8	17	51%	71%	4	29	19	8	1	0	95	+41
		Against	4	3			3	25	8	3	1	0	54	
SCO	12	For	7	16	60%	61%	7	23	21	6	0	2	93	+40
		Against	5	4			6	24	10	3	0	0	53	
SUI	12	For	9	9	53%	65%	10	18	18	12	1	0	94	+37
		Against	3	9			5	31	10	2	0	0	57	
ITA	12	For	6	19	53%	55%	6	23	16	9	2	0	90	+30
		Against	6	7			8	21	12	5	0	0	60	
CAN	12	For	8	6	60%	62%	5	18	20	6	3	0	88	+28
		Against	4	4			7	26	17	0	0	0	60	
NOR	12	For	7	14	50%	54%	9	25	20	6	0	0	83	+16
		Against	5	5			10	22	10	7	1	0	67	
USA	12	For	5	11	53%	34%	2	23	17	8	2	1	94	+3
		Against	7	7			4	17	20	10	1	0	91	
JPN	12	For	5	9	32%	55%	4	28	11	5	1	0	69	-7
		Against	7	8			8	28	9	7	1	1	76	
GER	12	For	3	8	30%	38%	2	27	15	3	0	0	66	-22
		Against	9	9			8	21	19	5	1	2	88	
CZE	12	For	5	8	29%	39%	7	26	12	3	1	0	63	-26
		Against	7	14			3	22	18	9	1	0	89	
TUR	12	For	4	6	17%	33%	7	25	8	2	0	1	52	-34
		Against	8	17			9	22	21	6	1	0	86	
KOR	12	For	7	5	14%	35%	8	25	6	2	0	0	43	-51
		Against	5	21			4	23	20	6	2	1	94	
NZL	12	For	4	1	18%	44%	9	19	5	5	0	0	44	-55
		Against	8	21			5	27	14	12	2	0	99	
Total	78			129			80	309	188	75	11	4	974	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

•4 More than four points scored Eff. Efficiency LSFE Last Stone First End





